

# FABIEN CHEFTEL

#### UNITY DEVELOPER



### Tools

Unity3D Visual Studio Android Studio GitHub Adobe Photostop **MySQL** 

#### Advanced Intermediate Intermediate Intermediate Novice Novice

# WORK EXPERIENCES

#### Since October 2020

Unity developer - Pixtunes (Berlin, Germany)

Development & project management on a 3D Car Simulator. Handling data transfer with internal audio software through OSC protocol. Video game modding & recording. Unity 3D (C#), Android (Java), Max.

#### April 2018 - October 2019 (1 year 6 month)

Unity developer - Tiledmedia (Rotterdam, Netherlands)

Developing a VR 360 degree streaming cross-platform application. Compatible with more than 8 different devices and 5 different API. Unity 3D (C#), on Android, iOS and Windows system.

#### March 2016- February 2018 (2 years)

Epitech Innovative Project (School project)

Team leader on a Web/Mobile solution. Android (Java).

September 2017 - February 2018 (6 months)

Internship - Actimage (Paris, France)

Augmented/Mixed reality development. Microsoft Hololens Technology. Unity 3D (C#).

## ABOUT ME ...

I'm a Junior/Mid level Unity developer, graduated from Epitech school (European Institute of technology).

My strengh are programming, project design and english language. I've been working on various projects: - VR apps, video games (Unity3D, C++ OpenGL, SDL, etc.), Windows software, mobile apps (Android native).

My school curriculum also included several modules to expand my knowledge on others subject such as computer law or marketing.

About my personality, people's describes me as someone motived, a hard worker with a constant rigor.

# TECHNICAL SKILLS

#### Programming

C# XML/JSON Java C++ SQL С Python Novice

Advanced	
Advanced	
Intermediate	
Novice	
Novice	
Novice	
Maxiaa	

# **Operating systems**

Windows Linux MacOS

#### Advanced Intermediate Novice

Novice - Intermediate - Advanced - Expert

## **EDUCATION**

2016 - 2018

Master degree level of expert in information technology

**EPITECH - European** Institute of Technology.

#### 2013 - 2016

Bachelor of expert in information technology

**EPITECH - European** Institute of Technology.

# LANGUAGES

FRENCH ENGLISH **SPANISH** 

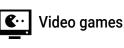
# HOBBIES



Basket Ball, gym, swimmina, trekkina, etc.



Music production (DAW).



Unity 3D development, Global game jam.



Japan, Germany, Thailand, Laos, Vietnam, South Korea, Netherlands, Italy, Spain.

2016 - 2017

**Computer Sciences** 

Chung Ang University, Seoul (Republic of Korea).

#### 2010 - 2013

Baccalaureate in **Engineer sciences** 

Charles de Gaulle High school, (Toulouse, France).

Mother tongue Upper Intermediate (B2)

Basic knowledges